Finding Aid to the
11 bit studios Records, 2014-2019

Summary Information
  Title: 11 bit studios records
  Creator: 11 bit studios (primary)
  ID: 119.3365
  Date: 2014-2019 (inclusive)
  Extent: 4.25 GB (digital)
  Language: The materials in this collection are in English.
  Abstract: The 11 bit studios records contain graphics, game screenshots, videos, fact sheets, and other digital materials relating to games *This War of Mine*, *Beat Cop*, *Frostpunk*, and *Moonlighter*.
  Repository:
      Brian Sutton-Smith Library and Archives of Play at The Strong
      One Manhattan Square
      Rochester, New York 14607
      585.263.2700
      library@museumofplay.org

Administrative Information
  Conditions Governing Use: This collection is open for research use by staff of The Strong and by users of its library and archives. Though the donor has not transferred intellectual property rights (including, but not limited to any copyright, trademark, and associated rights therein) to The Strong, they have given permission for The Strong to make copies in all media for museum, educational, and research purposes.
  Custodial History: The 11 bit studios records were donated to The Strong in June 2019 as a gift from 11 bit studios. The papers were accessioned by The Strong under Object ID 119.3365 and were received from 11 bit studios via digital transfer.
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Controlled Access Terms
  Personal Names
      - Feldman, Pawel
      - Marszal, Przemyslaw
      - Miechowski, Grzegorz
      - Miechowski, Pawel
      - Zajaczkowksi, Karol

  Corporate Names
      - 11 bit studios (Firm)
      - Deep Silver (Firm)
      - Digital Sun Games (Firm)

- Pixel Crow (Firm)

Subjects
- Beat Cop (Video game)
- Frostpunk (Video game)
- Game design and development
- Independent game designers
- Indie games
- Moonlighter (Video game)
- Role playing games
- Simulation games
- This War of Mine (Video game)
- Video games--Design

Historical Note

11 bit studios is an independent video game development company based in Warsaw, Poland. Founded in 2010 by a group of game industry veterans, 11 bit studios creates expressive, impactful digital games for various platforms. The company is best known for its real-time strategy game *Anomaly: Warzone Earth* (2011), as well as award-winning survival games *This War of Mine* (2014) and *Frostpunk* (2018). Since 2017, 11 bit studios has expanded their publishing program to collaborate with other independent developers from around the world.

Collection Scope and Content Note

The 11 bit studios records are a digital collection of graphics, game screenshots, videos, fact sheets, and other digital materials relating to games *This War of Mine* (2014-2019), *Beat Cop* (2017), *Frostpunk* (2018), and *Moonlighter* (2018). Additional scope and content information can be found in the Contents List section of this finding aid.

The 11 bit studios records are arranged into four series. The digital files are accessible on-site at The Strong.

System of Arrangement
  Series I: *This War of Mine* franchise, 2014-2019
  Series II: *Beat Cop*, 2017-2018
  Series III: *Frostpunk,* 2017-2018
  Series IV: *Moonlighter*, 2017-2018

Contents List

Series I: *This War of Mine* **franchise, 2014-2019**

> **Scope and Content Note:** This series holds graphic and text files related to the award-winning game *This War of Mine* and its various expansion packs, released editions, and spin-offs. Files include game graphics, screenshots, logos, advertisement graphics, and more.
>
> **Historical Note:** *This War of Mine* is a war survival video game developed and published by 11 bit studios, first released in 2014. Inspired by the atrocities endured by Bosnians during the Siege of Sarajevo from 1992 to 1996, the game focuses on the civilian experience of war rather than front line combat. 11 bit studios released an anniversary edition of the game in 2016, followed by an expansion pack called *This War of Mine: The Little Ones*. Several standalone episodes (*Father's Promise*, *The Last Broadcast,* and *Fading Embers*) under the *This War of Mine: Stories* heading were distributed in 2017 and 2018. A comprehensive edition called *This War of Mine: Complete Edition* was released exclusively for the Nintendo Switch in November 2018.

Digital-I

Folder 1   **Folder 01_Advertising** [13 files]
> Contains 13 files (.PNG and .JPG) [graphic and web banner advertisements for *This War of Mine* (2014-2015), *This War of Mine: Anniversary Edition* (2016), *This War of Mine: The Little Ones* (2016), *This War of Mine: Stories* (2017-2018), *This War of Mine: Complete Edition* (2018)] 2018 and n.d. [c. 2016-2018]

Folder 2   **Folder 02_Concept arts** [30 files]
> Contains 30 .JPG files [scenery, tanks, game graphics], n.d. [c. 2014-2019]

Folder 3   **Folder 03_Factsheets** [4 files]
> Contains 4 .PDF files [sellsheets/fact sheets about *This War of Mine* series; also expansion packs], 2018-2019 and n.d.

Folder 4   **Folder 04_Infographics** [4 files]
> Contains 4 .PNG files [infographics about *This War of Mine* series], n.d. [c. 2018]

Folder 5   **Folder 05_Logos_11 bit** [9 files]
> Contains 9 .PNG files [11 bit studios logos], n.d.

Folder 6   **Folder 06_Logos_game** [8 files]
> Contains 8 .PNG files [logos for *This War of Mine*, *This War of Mine: Anniversary Edition*, *This War of Mine: The Little Ones*, *This War of Mine: Stories*, *This War of Mine: Complete Edition*], n.d. [c. 2014-2018]

Folder 7   **Folder 07_Press quotes etc** [4 files]
> Contains 4 files (.JPG and .PNG) [graphics containing game review or fan letter quotations], n.d. [c. 2014-2018]

Folder 8   **Folder 08_Screenshots**
> *01_iOS* [5 files]

Contains 5 .JPG files [screenshots from *This War of Mine* for iOS], n.d. [c. 2015]

02_PS4 [30 files]

Contains 30 files (.JPG and .PNG) [screenshots from *This War of Mine: The Little Ones* for PS4], n.d. [c. 2016]

03_Steam [31 files]

Contains 31 .JPG files [screenshots from *This War of Mine* for Steam], n.d. [c. 2014-2015]

04_Unidentified system [6 files]

Contains 6 .JPG files [screenshots from *This War of Mine: Stories – Father's Promise*], n.d. [c. 2018]

05_Xbox_One [31 files]

Contains 31 files (.JPG and .PNG) [screenshots from *This War of Mine: The Little Ones* for Xbox One], n.d. [c. 2016]

Series II: *Beat Cop*, 2017-2018

Scope and Content Note: This series contains graphic and text files related to *Beat Cop*. Files include game graphics, screenshots, game trailer videos, and more.

Historical Note: *Beat Cop* is a retro police simulation game developed by Pixel Crow and published by 11 bit studios in 2017. Available for PC and mobile devices, this single-player adventure game is set on the streets of New York during the 1980s. The game was originally intended as a tongue-in-cheek exploration of police-focused television shows of the 1980s but faced criticism upon release for its regressive attitude and distasteful in-game dialogue and actions.

Digital-II

Folder 1   **Folder 01_Banners** [14 files]

Contains 14 files (.PNG and .JPG) [web banners/wallpaper for *Beat Cop*], n.d. [c. 2017-2018]

Folder 2   **Folder 02_Concept arts** [14 files]

Contains 14 files (.PNG and .JPG) [game graphics and logos for *Beat Cop*], n.d. [c. 2017-2018]

Folder 3   **Folder 03_Factsheet** [1 file]

Contains 1 .PDF file [sellsheet/fact sheet for *Beat Cop*], 2018

Folder 4   **Folder 04_Gifs** [11 files]

Contains 11 .GIF files [animated graphics from *Beat Cop*], n.d. [c. 2017-2018]

Folder 5   **Folder 05_Screenshots**

01_PS4_Screens [10 files]

Contains 10 .JPG files [screenshots from *Beat Cop* for PS4], n.d. [c. 2018]

02_Xbox_Screens [10 files]

Contains 10 .JPG files [screenshots from *Beat Cop* for Xbox One], n.d. [c. 2018]

03_Switch_Screens [10 files]
>> Contains 10 .JPG files [screenshots from *Beat Cop* for Switch], n.d. [c. 2018]

Folder 6   **Folder 06_Videos** [9 files]
>> Contains 9 .MP4 files [video teasers/game trailers for *Beat Cop*], 2017-2018

Series III: *Frostpunk*, **2017-2018**
>> **Scope and Content Note:** This series holds graphic and text files related to *Frostpunk*. Files include game graphics, screenshots, logos, advertisement graphics, and more.
>>
>> **Historical Note:** *Frostpunk* is a city-simulation survival game developed and published by 11 bit studios for Microsoft Windows in April 2018, with versions for PlayStation 4 and Xbox One later released in October 2019. *Frostpunk* is set in 1886 during a worldwide volcanic winter, where players must oversee their society, manage resources, and make choices for survival.

Digital-III

Folder 1   **Folder 01_Advertising and awards** [9 files]
>> Contains 9 .PNG files [graphic advertisements for *Frostpunk*], n.d. [c. 2017-2018]

Folder 2   **Folder 02_Concept arts** [33 files]
>> Contains 33 files (.PNG and .JPG) [game graphics and wallpapers for *Frostpunk*], n.d. [c. 2017-2018]

Folder 3   **Folder 03_Factsheets** [3 files]
>> Contains 3 .PDF files [sellsheets/fact sheets for *Frostpunk*], 2018 and n.d.

Folder 4   **Folder 04_Jobs** [9 files]
>> Contains 9 files (various) [graphics for 11 bit studios open positions using *Frostpunk* art], n.d. [c. 2017-2018]

Folder 5   **Folder 05_Logos_game** [3 files]
>> Contains 3 .PNG files [logos for *Frostpunk*], n.d. [c. 2017-2018]

Folder 6   **Folder 06_Press_quotes** [2 files]
>> Contains 2 .JPG files [graphics containing game review quotations], n.d. [c. 2018]

Folder 7   **Folder 07_Screenshots** [39 files]
>> Contains 39 files (.PNG and .JPG) [screenshots from *Frostpunk*], n.d. [c. 2018]

Series IV: *Moonlighter***, 2017-2018**

> **Scope and Content Note:** This series houses graphic and text files related to *Moonlighter*. Files include game graphics, screenshots, game trailer videos, and more.
>
> **Historical Note:** *Moonlighter* is an action role-playing-game developed by Digital Sun and published by 11 bit studios in 2018. Players take on the role of humble shopkeeper-by-day Will, who spends his nights exploring dungeons, finding treasures, and defeating monsters. *Moonlighter* won the award for Best Indie Game at GDC 2018.

Digital-IV

Folder 1   **Folder 01_Concept art** [9 files]
> Contains 9 files (.JPG and .PNG) [game graphics and logos for *Moonlighter*], n.d. [c. 2017-2018]

Folder 2   **Folder 02_Factsheets** [2 files]
> Contains 2 .PDF files [sellsheets/fact sheets for *Moonlighter*], 2018

Folder 3   **Folder 03_Logo** [6 files]
> Contains 6 .PNG files [logos for *Moonlighter*], n.d. [c. 2017-2018]

Folder 4   **Folder 04_Screenshots**

> *01_PS4_Screens* [6 files]
> > Contains 6 .PNG files [screenshots from *Moonlighter* for PS4], n.d. [c. 2018]
>
> *02_Switch_Screens* [10 files]
> > Contains 10 .PNG files [screenshots from *Moonlighter* for Switch], n.d. [c. 2018]
>
> *03_Unidentified system_Screens* [8 files]
> > Contains 8 files (.JPG and .PNG) [screenshots from *Moonlighter*], n.d. [c. 2018]
>
> *04_Xbox_Screens* [6 files]
> > Contains 6 .PNG files [screenshots from *Moonlighter* for Xbox One], n.d. [c. 2018]

Folder 5   **Folder 05_Videos** [6 files]
> Contains 6 .MP4 files [video teasers/game trailers/advertisements for *Moonlighter*], n.d. [c. 2018]

Folder 6   **Folder 06_Wallpapers** [14 files]
> Contains 14 .PNG files [wallpaper graphics from *Moonlighter*], n.d. [c. 2017-2018]